

PROPAGATION TIME / RESOLUTION

1. ROUND TRIP RANGE: $R = \frac{ct}{2}$ with t = time to reach target

Rules of Thumb

In one μsec round trip time, a wave travels to and from an object at a distance of:

- $\cong 150 \text{ m}$
- $\cong 164 \text{ yd}$
- $\cong 500 \text{ ft}$
- $\cong 0.08 \text{ NM}$
- $\cong 0.15 \text{ km}$

The time it takes to travel to and from an object at a distance of:

- $1 \text{ m} \cong 0.0067 \mu\text{sec}$
- $1 \text{ yd} \cong 0.006 \mu\text{sec}$
- $1 \text{ ft} \cong 0.002 \mu\text{sec}$
- $1 \text{ NM} \cong 12.35 \mu\text{sec}$
- $1 \text{ km} \cong 6.7 \mu\text{sec}$

2. ONE WAY RANGE: $R = ct$ with t = time to reach target

<u>Time</u>	<u>Distance Traveled</u>
1 milli sec (ms)	165 NM
1 micro sec (μs)	1000 ft
1 nano sec (ns)	1 ft

<u>Distance</u>	<u>Time it Takes</u>
1 NM	6.18 μsec
1 km	3.3 μsec
1 ft	1 nsec

3. UNAMBIGUOUS RANGE

(DISTANCE BETWEEN PULSES): $R = \frac{c \cdot PRI}{2}$

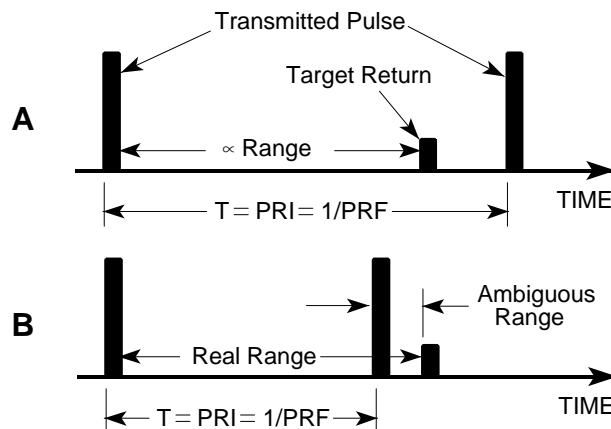
Normally a radar measures "distance" to the target by measuring time from the last transmitted pulse. If the interpulse period (T) is long enough that isn't a problem as shown in "A" to the right. When the period is shortened, the time to the last previous pulse is shorter than the actual time it took, giving a false (ambiguous) shorter range (figure "B").

Rules of Thumb

$$R_{\text{NM}} \cong 81P_{\text{ms}}$$

$$R_{\text{Km}} \cong 150P_{\text{ms}}$$

Where P_{ms} is PRI in milliseconds



4. RANGE RESOLUTION

Rules of Thumb

500 ft per microsecond of pulse width

500 MHz IF bandwidth provides 1 ft of resolution.

5. BEST CASE PERFORMANCE:

The atmosphere limits the accuracy to 0.1 ft

The natural limit for resolution is one RF cycle.